MARKETING
A GUIDE TO PURSUING YOUR CAREER PATH

SPORTS & ENTERTAINMENT MARKETING
Marketing professionals are responsible for developing, implementing and managing a company’s marketing efforts, both through traditional and digital formats, in order to stimulate customer interest and generate sales. To assess consumer demand, marketing managers evaluate the products and services offered by their own firm and its competitors. They also seek to identify new products or services and develop potential markets. Their main goal is to maximize profit and market share by satisfying customers’ wants and needs.

From a larger perspective, Marketing and Management involves all areas of starting and operating a business and is defined by nine functional areas: financing, risk management, selling, promotion, pricing, purchasing, marketing-information management, product/service planning, and distribution.

HIGH SCHOOL PATHWAY CLASSES

MARKETING PRINCIPLES addresses all the ways in which marketing satisfies consumer and business needs and wants for products and services. Students develop a basic understanding of Employability, Foundational and Business Administration skills, Economics, Entrepreneurship, Financial Analysis, Human Resources Management, Information Management, Marketing, Operations, Professional Development, Strategic Management, and Global Marketing strategies.

INTRO TO SPORTS & ENTERTAINMENT MARKETING focuses on the major segments of the Sports and Entertainment Industry and the social and economic impact it has on the local, state, national, and global economies. The products and services offered to consumers and the impact of marketing on these products and services are examined. Units include: Business Fundamentals, Product Mix, Product Knowledge, Product/Service Management, Business Regulations, Interpersonal Skills, Selling, Marketing-Information Management, Economics, Distribution, Pricing, Advertising, Publicity/Public Relations, Sales Promotion, Business Risks, and Organization.

MARKETING COMMUNICATIONS ESSENTIALS focuses on developing managerial and analytical skills and deepening knowledge in sports/entertainment marketing. Topical units include: Marketing-Information Management, Selling, Publicity/Public Relations, Sales Promotion, Management of Promotion, Product Mix, Pricing, Positioning, and Marketing Planning.

CAPSTONE: WBL INTERNSHIP
WBL (WORK-BASED LEARNING) connects skilled, knowledgeable and driven students to local businesses every year. Students who participate in the Marketing program and have been selected to participate in WBL will leave school early to work with our fantastic business partners. Benefits to students include a chance to put skills learned in the classroom to use in an authentic setting, getting a competitive advantage on their career and networking with industry leading professionals all while still in high school. www.hallcowbl.org

DECA prepares emerging leaders and entrepreneurs for careers in marketing, finance, hospitality and management in high schools and colleges around the globe.

Through participation in DECA activities, members learn how to communicate thoughts and ideas, how to organize a presentation and more about what businesses expect from employees while gaining problem-solving skills. Their experience empowers them to be an effective leader and connects school to the real world. DECA also helps members recognize the benefit of community service.

POTENTIAL CAREERS

• Directors of Marketing
• Internal Communications Managers
• Management Analysts
• Survey Researchers
• Demonstrators & Product Promoters
• Green Marketers
• Market Research Analysts
• Marketing Specialists
• Advertising & Promotions Managers
• Telemarketers
• Social Media Marketers
• Sports Agent
• Entrepreneur
GRADUATION REQUIREMENTS

ENGLISH/LANGUAGE ARTS
4 Units Must Include:
9th Grade Literature & American Literature

SOCIAL STUDIES
3 Units Must Include:
World History, US History, Government & Economics

MATHEMATICS
4 Units Must Include:
GSE Algebra I, GSE Geometry & GSE Algebra II
+ one additional GSE/AP/IB/DE Math course
OR GSE Accelerated Algebra I/Analytic Geometry A,
GSE Accelerated Geometry B/Algebra II, GSE Precalculus
+ one additional GSE/AP/IB/DE Math course

SCIENCE
4 Units Must Include:
Physical Science or Physics; Biology;
Chemistry, Earth Systems, Environmental Science or AP/IB course
+ one additional Science course

HEALTH & PERSONAL FITNESS
1 Unit Must Include:
1/2 unit of each

CAREER, TECHNICAL & AGRICULTURE EDUCATION (CTAE)
3 Units Must Include:
Marketing Principles, Intro to Sports & Entertainment Marketing,
Advanced Sports & Entertainment Marketing

ELECTIVES
4 Units
*Students planning to attend most post-secondary institutions must take 2 units of the same modern language.

TOTAL UNITS REQUIRED
23 Units

PERSONAL APTITUDES

ACTIVITIES THAT DESCRIBE WHAT I LIKE TO DO:
• Shop & go to the mall.
• Be in charge.
• Make displays & promote ideas.
• Give presentations & enjoy public speaking.
• Take advantage of chances to make money.
• Persuade people to buy products or participate in activities.

PERSONAL QUALITIES THAT DESCRIBE ME:
• Enthusiastic
• Competitive
• Creative
• Self-motivated
• Persuasive

WHAT YOU LEARN IN SCHOOL MATTERS
You’re learning skills and knowledge that can make you a qualified candidate for in-demand careers. Industry-recognized certifications, available to all pathway students, are great signals to employers that you have the skills they’re looking for. Certifications help validate what you know, so other people know, that you know it.

WHAT YOU LEARN IN SCHOOL MATTERS

QUESTIONS?
Contact your CTAE teacher, WBL Coordinator or School Counselor

PATHWAY TO FUTURE CAREER OPTIONS

HIGH SCHOOL
Pathway Courses
Marketing Principles
Intro to Sports & Entertainment Marketing
Advanced Sports & Entertainment Marketing

POST-SECONDARY
Capstone
WBL Internship
Dual Enrollment

Technical College
Certificate
Diploma Program
Degree Program

4 Year College/University
Bachelor Degree
Masters Degree
Graduate Studies